



Evolution Changes

Pokémon that would normally need to be traded to evolve now have an additional evolution method. Also, Eevee no longer requires a moss or ice rock to evolve into Leafeon or Glaceon, as these are located far too late into the game. As a quick summary, Pokémon that don't need to hold an item when traded will evolve via happiness, while those that do need an item will evolve by simply using the item like an evolution stone.

All changes are as follows:

Eevee => Glaceon: use a Shiny Stone

Eevee => Leafeon: use a Leaf Stone

Graveler => Golem: Level up with high happiness

Kadabra => Alakazam: Level up with high happiness

Machoke => Machop: Level up with high happiness

Haunter => Gengar: Level up with high happiness

Onix => Steelix: use a Metal Coat

Scyther => Scizor: use a Metal Coat

Seadra => Kingdra: use a Dragon Scale

Poliwhirl => Politoed: use a King's Rock

Slowpoke => Slowking: use a King's Rock

Porygon => Porygon2: use an Up-Grade

Porygon2 => Porygon-Z: use a Dubious Disc

Clamperl => Huntail: use a Deep Sea Tooth

Clamperl => Gorebyss: use a Deep Sea Scale

Dusclops => Dusknoir: use a Reaper Cloth

Magmar => Magmortar: use a Magmarizer

Electabuzz => Electivire: use an Electirizer

Rhydon => Rhyperior: use a Protector

Feebas => Milotic: use a Prism Scale

Karrablast => Escavalier: level up with a Shelmet in the party

Shelmet => Accelgor: level up with a Karrablast in the party

Gurdurr => Conkeldurr: level up with high happiness

Boldore => Gigalith: level up with high happiness